

EDUCATION

ArtCenter College of Design, B.S. Product Design Major (2022 - 2026)

EXPERIENCE

Industrial Design Intern

May 2025 - August 2025

The NOCO Company (Chandler, AZ)

- Developed product concepts by applying brand guidelines through sketching, CAD, and rendering, supporting consistent design language across multiple product categories.
- Refined form and details through iterative CAD and rendering workflows, improving clarity and alignment during internal design reviews.
- Collaborated with cross-functional teams to evaluate usability, contributing to production-ready design solutions.

Sponsored Studio Project

January 2025 - April 2025

New Balance (Pasadena, CA)

- Designed footwear concepts supported by biomechanics and user research, translating performance insights into functional design directions.
- Developed concepts through sketching, CAD modeling, and prototyping, enabling iterative evaluation of form and performance features.
- Presented refined CAD models and prototypes to Moonshot Innovation mentors, clearly communicating design intent and research findings.

Product Design Teaching Assistant

September 2024 - December 2024

Product Design (Pasadena, CA)

- Provided design feedback to students developing high end market products.
- Supported ideation, form development, and refinement by managing timelines effectively and prioritizing key milestones throughout the process.

Paint Specialist

June 2023 - August 2023

Outdoor Supply Hardware (San Jose, CA)

- Assisted customers with product selection by explaining materials, finishes, and application requirements.
- Demonstrated strong learning agility by quickly understanding new features, specifications, and use cases, allowing for clear, accurate communication and effective problem-solving in real time.

AWARDS

FIT Sport Design Award Winner
ArtCenter Scholarship Recipient

DESIGN SKILLS

Brand Identity & User Research
Concept Ideation
Analog & Digital Sketching
Analog & Digital Rendering
Soft & Hard Prototyping

3D SOFTWARE SKILLS

Solidworks
Gravity Sketch
Blender
Keyshot
CLO3D

2D SOFTWARE SKILLS

Procreate
Adobe Photoshop
Adobe Illustrator
Adobe Indesign
Figma

LANGUAGES

English, native
Chinese, conversant